# Can mobile application-augmented reality improve better skills and knowledge in interventional pain management of lumbar facet joint with fluoroscopic guidance? Comparison with traditional method

Submission date	Recruitment status No longer recruiting	[X] Prospectively registered		
21/01/2024		☐ Protocol		
Registration date	Overall study status	Statistical analysis plan		
30/01/2024	Completed	Results		
Last Edited	<b>Condition category</b> Other	Individual participant data		
07/05/2024		[] Record updated in last year		

#### Plain English summary of protocol

Background and study aims

Pain is an unpleasant sensory and emotional experience associated with or resembling that associated with actual or potential tissue damage. Various types of therapy, both pharmacological and non-pharmacological, are given, intervention is one option in pain management. However, it is often found that there are limitations between the knowledge provided and the clinical skills obtained during education as well as inadequate supporting infrastructure. This causes practitioners to feel less confident in taking action. Learning innovations using mobile applications and augmented reality through the M-eDU PAIN application can overcome these problems. M-eDU PAIN is a new mobile application focused on learning interventional pain management. This study aims to find out about increasing skills and knowledge in the lumbar facet joint using the mobile application with Augmented Reality as a learning method.

### Who can participate?

Residents of anesthesiology and intensive care department at Dr Sardjito General Hospital Yogyakarta who met the inclusion and exclusion criteria

#### What does the study involve?

Residents will receive one of two learning methods of lumbar facet joint intervention, traditional methods or digital methods by using the mobile application M-eDU PAIN and augmented reality. All participants will be examined using knowledge tests and skill improvement will be measured.

What are the possible benefits and risks of participating? Possible benefits of digital methods are faster and better improvement of knowledge and skill of lumbar facet joint intervention, while the potential risks are possible exposure to fluoroscopy radiation and time-consuming.

Where is the study run from? Universitas Gadjah Mada (Indonesia)

When is the study starting and how long is it expected to run for? November 2023 to April 2024

Who is funding the study? Investigator initiated and funded

Who is the main contact? Mahmud Mahmud, mahmudanestesi@ugm.ac.id

# **Contact information**

#### Type(s)

Public, Scientific, Principal Investigator

#### Contact name

Mr Mahmud Mahmud

#### **ORCID ID**

https://orcid.org/0000-0002-7224-2637

#### Contact details

Jalan Kesehatan no 1 Yogyakarta Indonesia 55284 +62-8122697997 mahmudanestesi@ugm.ac.id

# Additional identifiers

**EudraCT/CTIS number** Nil known

**IRAS** number

ClinicalTrials.gov number

Nil known

Secondary identifying numbers

Nil known

# Study information

#### Scientific Title

Comparison of learning methods: mobile application-augmented reality with traditional learning for interventional pain management skills of lumbar facet joint with fluoroscopic guidance

#### **Study objectives**

Learning methods using mobile application with augmented reality can improve residents' skills and knowledge better than traditional learning for interventional pain management of lumbar facet joint with fluoroscopic guidance

#### Ethics approval required

Ethics approval required

## Ethics approval(s)

Approved 05/12/2023, Medical and Health Research Ethics Committee of Universitas Gadjah Mada (Jl Kesehatan no 1, Sekip, Yogyakarta, 55284, Indonesia; +62 274 588688; mhrec fmugm@ugm.ac.id), ref: KE/EK/1904/EC/2023

#### Study design

Single-center single-blinded randomized controlled trial

## Primary study design

Interventional

#### Secondary study design

Randomised controlled trial

## Study setting(s)

Hospital

## Study type(s)

Other

# Participant information sheet

See study outputs table

# Health condition(s) or problem(s) studied

Residents of anesthesiology and intensive care department

#### Interventions

Current interventions as of 07/05/2024:

The study will use a single-blind randomization controlled trial design to investigate the improvement of skill and knowledge of anesthesiology and intensive care residents after using the mobile application M-eDU PAIN and augmented reality in lumbar facet joint intervention. All participants will be given informed consent before joining the research and randomization to get details of the learning methods and the intervention. The randomization will be done with computerized permutation block randomization. Instructors and examiners will be blinded to the learning methods assigned to each participant.

There are two groups in this study. The intervention group is anesthesiology and intensive care residents who will be given digital learning methods which is access to download and use the M-eDU PAIN mobile application to get courses on pain intervention and management in 2 weeks. The control group is anesthesia and intensive care residents who will be given traditional learning methods by getting pain intervention and management lectures in class (face-to-face) two times from experts. After 2 weeks of courses, both groups will be given a simulation class, and the instructor will explain how to do selected pain interventions using phantoms that have been validated. Both groups will do a pre-test before the course and a post-test after the course to measure the improvement of knowledge. OSCE will be done to measure residents' skills after taking the courses and simulation classes. The total duration of the intervention is 5 weeks.

#### Previous interventions:

The study will use a single-blind randomization controlled trial design to investigate the improvement of skill and knowledge of anesthesia residents after using the mobile application M-eDU PAIN and augmented reality in lumbar facet joint intervention. All participants will be given informed consent before joining the research and randomization to get details of the learning methods and the intervention. The randomization will be done with computerized permutation block randomization. Instructors and examiners will be blinded to the learning methods assigned to each participant.

There are two groups in this study. The intervention group is anesthesiology residents who will be given digital learning methods which is access to download and use the M-eDU PAIN mobile application to get courses on pain intervention and management in 2 weeks. The control group is anesthesiology residents who will be given traditional learning methods by getting pain intervention and management lectures in class (face-to-face) two times from experts. After 2 weeks of courses, both groups will be given a simulation class, and the instructor will explain how to do selected pain interventions using phantoms that have been validated. Both groups will do a pre-test before the course and a post-test after the course to measure the improvement of knowledge. OSCE will be done to measure residents' skills after taking the courses and simulation classes. The total duration of the intervention is 5 weeks.

## Intervention Type

Other

#### Primary outcome measure

Skills measured using Objective Structured Clinical Examination (OSCE), participants will be examined by given cases and asked to do a simulation of pain intervention or management. The examiner will have a checklist for OSCE scoring (the checklist was made by the investigator and validated by the anesthesiologist and pain management expert). Participants will be given 20 minutes for each case/station.

#### Secondary outcome measures

Knowledge measured using questions formulated by the investigators and validated by an anesthesiologist or pain management specialist/expert. The pre-test will be done before all participants are exposed to the learning method (lecture or application). The post-test will be given after all participants finish all the courses.

#### Overall study start date

### Completion date

07/04/2024

# **Eligibility**

#### Key inclusion criteria

Current inclusion criteria as of 07/05/2024:

- 1. Resident of anesthesiology and intensive care department that had passed pain module
- 2. Willing to take part in research by signing informed consent

Previous inclusion criteria:

- 1. Resident of anesthesia that had passed pain module
- 2. Willing to take part in research by signing informed consent

### Participant type(s)

Health professional

#### Age group

Adult

#### Sex

Both

# Target number of participants

82

## Total final enrolment

110

#### Key exclusion criteria

- 1. Has previously done intervention for lumbar facet joint pain using fluoroscopic guidance
- 2. Can't speak Indonesian

#### Date of first enrolment

05/02/2024

#### Date of final enrolment

11/02/2024

# Locations

#### Countries of recruitment

Indonesia

# Study participating centre Dr Sardjito General Hospital

Jl. Kesehatan No.1 Yogyakarta Indonesia 55284

# Sponsor information

#### Organisation

Universitas Gadjah Mada

## Sponsor details

Bulaksumur, Caturtunggal, Depok Yogyakarta Indonesia 55284 +62-274514495 anestesi.fkkmk@ugm.ac.id

#### Sponsor type

University/education

#### Website

http://www.ugm.ac.id/

#### **ROR**

https://ror.org/03ke6d638

# Funder(s)

# Funder type

Other

#### **Funder Name**

Investigator initiated and funded

# **Results and Publications**

# Publication and dissemination plan

Planned publication in a high-impact peer-reviewed journal

# Intention to publish date

31/12/2024

# Individual participant data (IPD) sharing plan

The datasets generated during and/or analyzed during the current study are/will be available upon request from the Department of Anesthesiology and Intensive Care, Faculty of Medicine, Nursing, and Public Health, Universitas Gadjah Mada.

# IPD sharing plan summary

Available on request

# **Study outputs**

Output type	Details	Date created	Date added	Peer reviewed?	Patient-facing?
Participant information sheet			30/01/2024	No	Yes